



# SVG basic features

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Jaana Holvikivi  
Metropolia



# SVG Scalable Vector Graphics

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- W3C recommendation 1.1 year 2003
- Mobile profiles SCG Basic and SVG Tiny
- <http://www.svgi.org/>
- 2D vector graphics
- Combination with styles (CSS)
- Dynamic interfacing using DOM & Javascript, XHTML
- Supported by newest browsers Mozilla/Firefox 2 & Opera 9, but IE (also 8.0) requires Adobe SVGViewer



# Advantages of using SVG

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- SVG files can be read and modified by a large range of tools (XML text files)
- SVG files are smaller and more compressible than JPEG and GIF images
- SVG images are scalable
- SVG images can be printed with high quality at any resolution
- SVG images are zoomable (and the image can be zoomed without degradation)
- Text in SVG is selectable and searchable (excellent for making maps)
- SVG works with Java technology and APIs



# Basic features

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Vector graphics, raster graphics & text

The painter's model:

- Viewing window
- Drawing surface, canvas; rendering order
- Coordinates

Grouping

Paths and curves



# Example shapes :rectangle and circle

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```
<?xml version="1.0" standalone="no"?>
<!DOCTYPE svg PUBLIC "-//W3C//DTD SVG 1.1//EN"
  "http://www.w3.org/Graphics/SVG/1.1/DTD/svg11.dtd">

<svg width="100%" height="100%" version="1.1"
  xmlns="http://www.w3.org/2000/svg">
  <rect width="300" height="200"
    style="fill:rgb(0,155,155);stroke-width:1;
    stroke:rgb(0,11,11)"/>

  <circle cx="100" cy="50" r="40" stroke="black" stroke-
    width="2" fill="red"/>

</svg>
```



# Shapes and positioning

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## **Ellipse:**

```
<ellipse cx="300" cy="150" rx="200" ry="80"  
style="fill:rgb(200,100,50); stroke:rgb(0,0,100);stroke-width:2"/>
```

## **Positioning** from top left corner

```
<rect x="20" y="20" width="250" height="250"  
style="fill:blue;stroke:pink;stroke-width:5; fill-opacity:0.1;stroke-  
opacity:0.9"/>
```

## **Rounded** corners:

```
<rect x="20" y="20" rx="20" ry="20" width="250" height="100"  
style="fill:red;stroke:black; stroke-width:5;opacity:0.5"/>
```



# SVG drawing features

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- Shapes: rectangle, circle, ellipse, line, polygon, polyline, path
- Filters
- Gradients, filling
- Text
- Bitmaps, masking
- Animation



# Geographical data and SVG

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- GML data can be transformed into SVG by special tools
- MapInfo and ESRI offer maps in SVG- format
- Google Maps API has an SVG option
- Maps can be modified on client work station:
  - Colors, dataset
  - Layer control
  - Zooming, moving the image